

# **Throughput Analysis of Wireless Relay Slotted ALOHA with Network Coding (NC)**

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# Reference papers

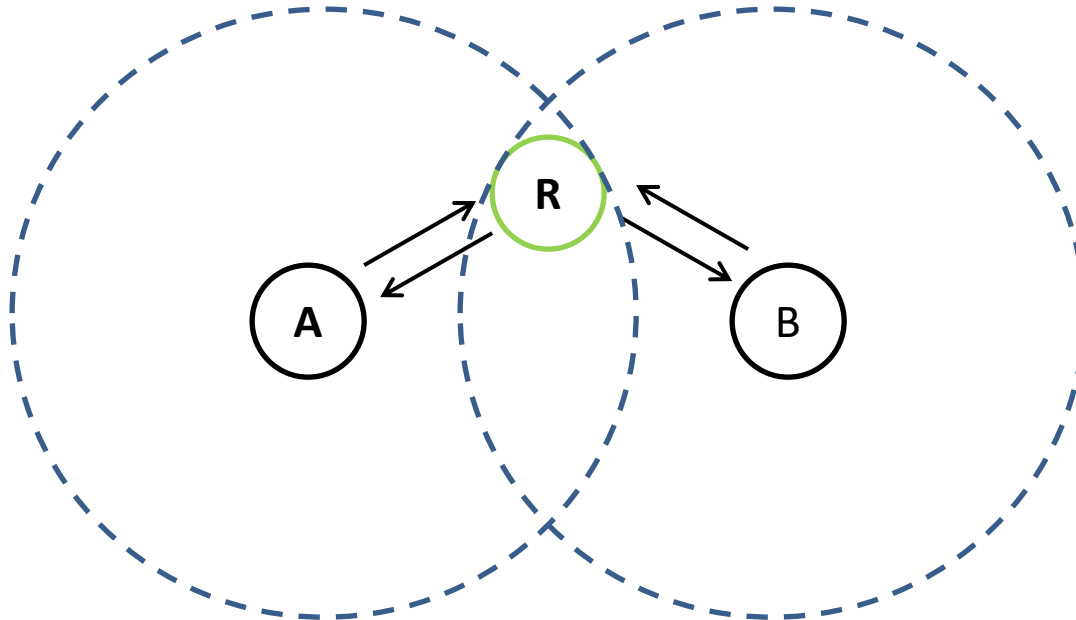
- [1]. D. Umehara et. al., “Throughput Analysis of Wireless Relay Slotted ALOHA Systems with Network Coding”, proc. of IEEE GLOBECOM, 2008.
- [2]. D. Umehara et. al., “Wireless Network Coding in Slotted ALOHA with Two-hop Unbalanced Traffic”, IEEE Journal on Selected Areas in Communication, 2009.

# Outlines

1. System model
2. Throughput analysis: ALOHA
3. Throughput analysis: ALOHA with NC
4. Simulation results
5. Conclusion

# System model

- Two end nodes (**A** and **B**), one relay node (**R**)
  - **A** & **B** are out of each other's range, but in range of **R** → communicate via **R** (**R** has buffer to store packets).



# System model (cont.)

- Assumptions (every nodes)
  - Has one omni-directional antenna, cannot transmit and receive simultaneously
  - Has unlimited buffer if needed
  - Medium access : use slotted ALOHA
    - Receiver broadcasts ACK (very short length) for each correctly received packet
  - Packet loss only caused by collision

# System model (cont.)

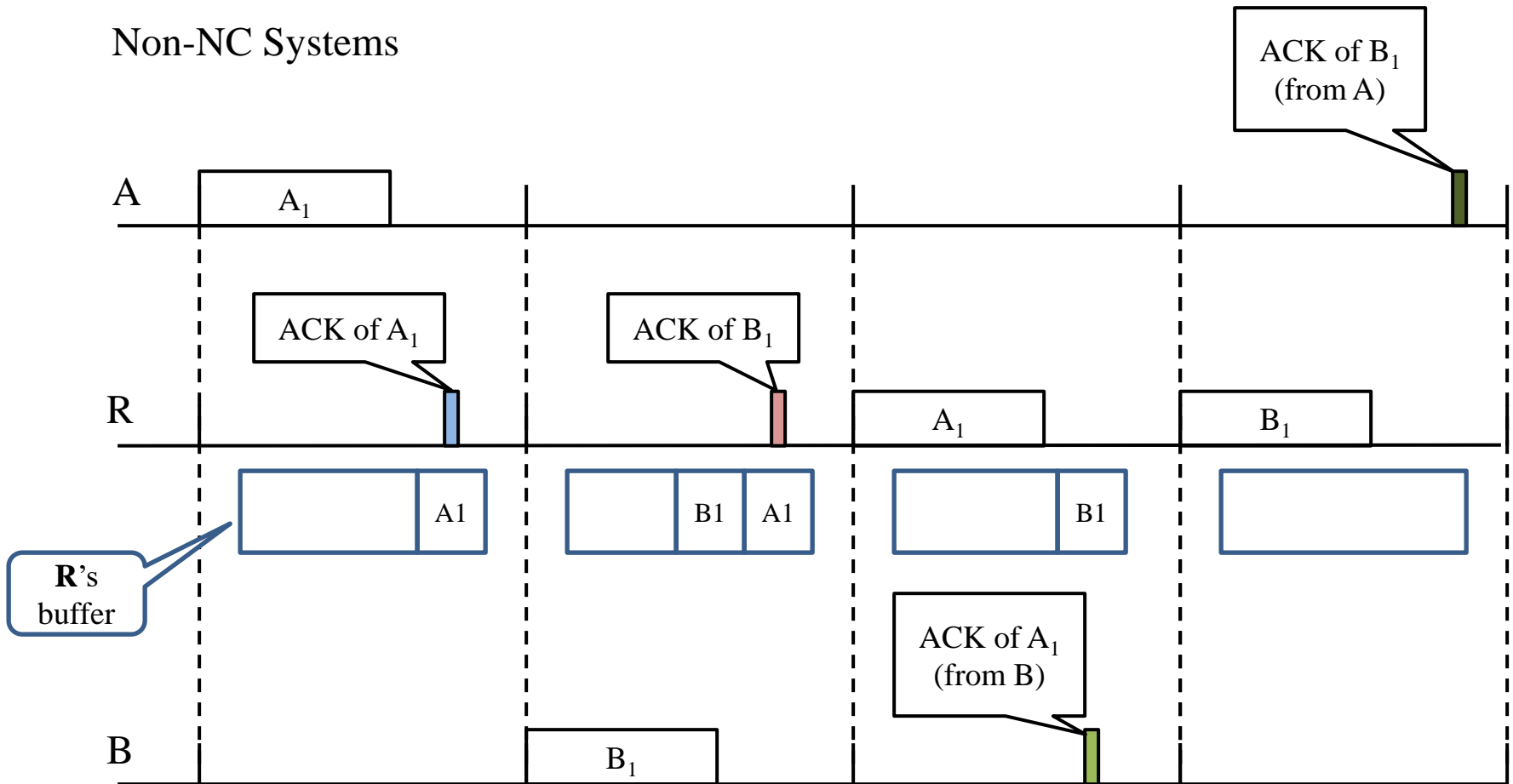
- ALOHA (end nodes):
  - In re-transmission (backlogged) mode, transmit with prob. =  $g_r$
  - In normal mode, transmit with prob. = 1
  - Average transmissions (incl. new + re-transmission) prob. in a slot =  $g$

# System model (cont.)

- ALOHA (node **R**):
  - **R** does not generate new packet → only work in re-transmission mode
    - If **R** has packets in buffer, send packet in slot with probability  $q$
- **Non-NC case:**
  - If the buffer is non-empty, **R** sends the packet at its physical buffer's head

# System model (cont.)

Non-NC Systems

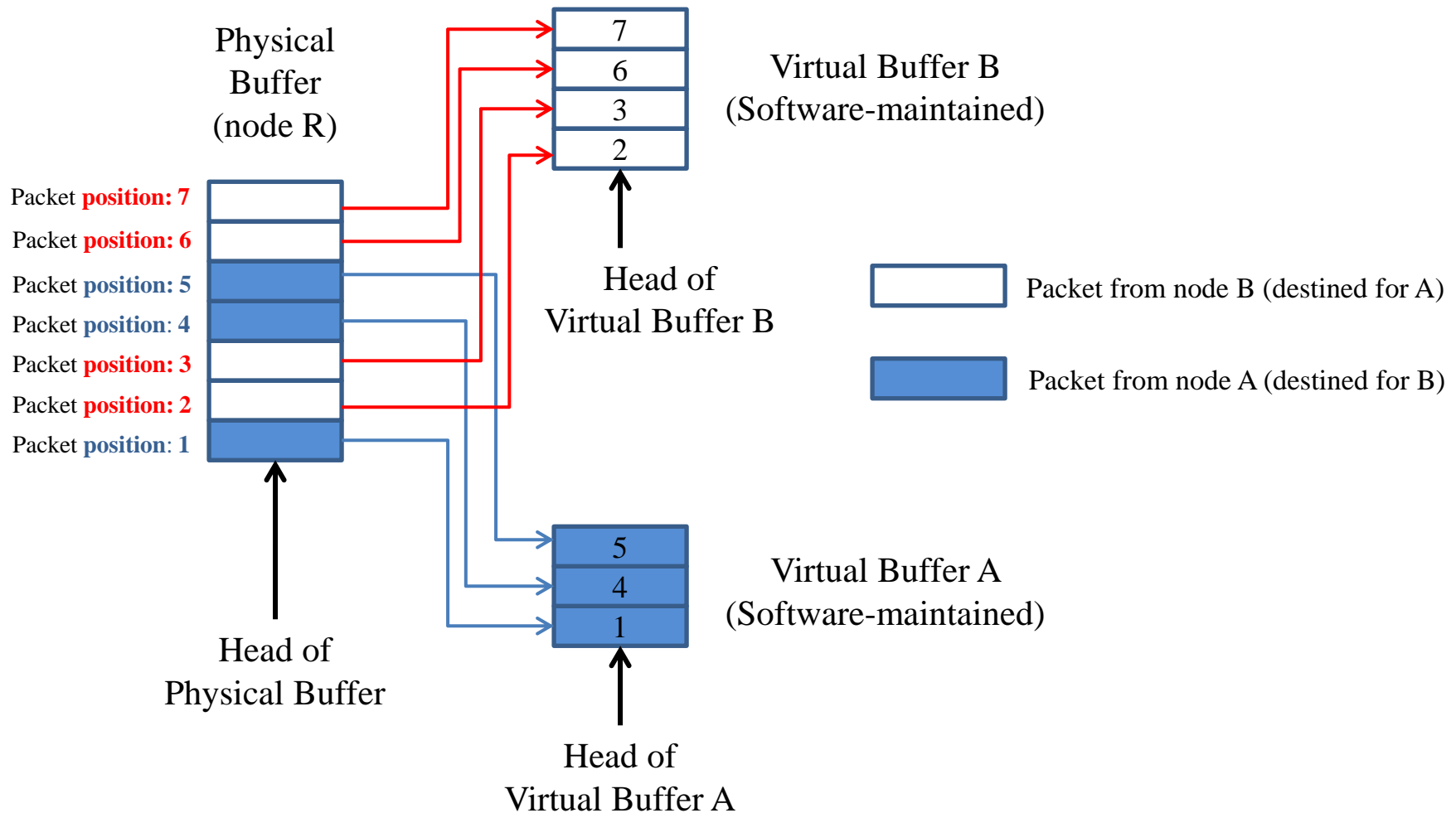




# System model (cont.)

- **NC case:**
  - **R** maintains two *virtual buffers* (**vA**, **vB**): store pointers point to positions of packets originated from **A** (and **B**, respectively) in the physical buffer

# System model (cont.)

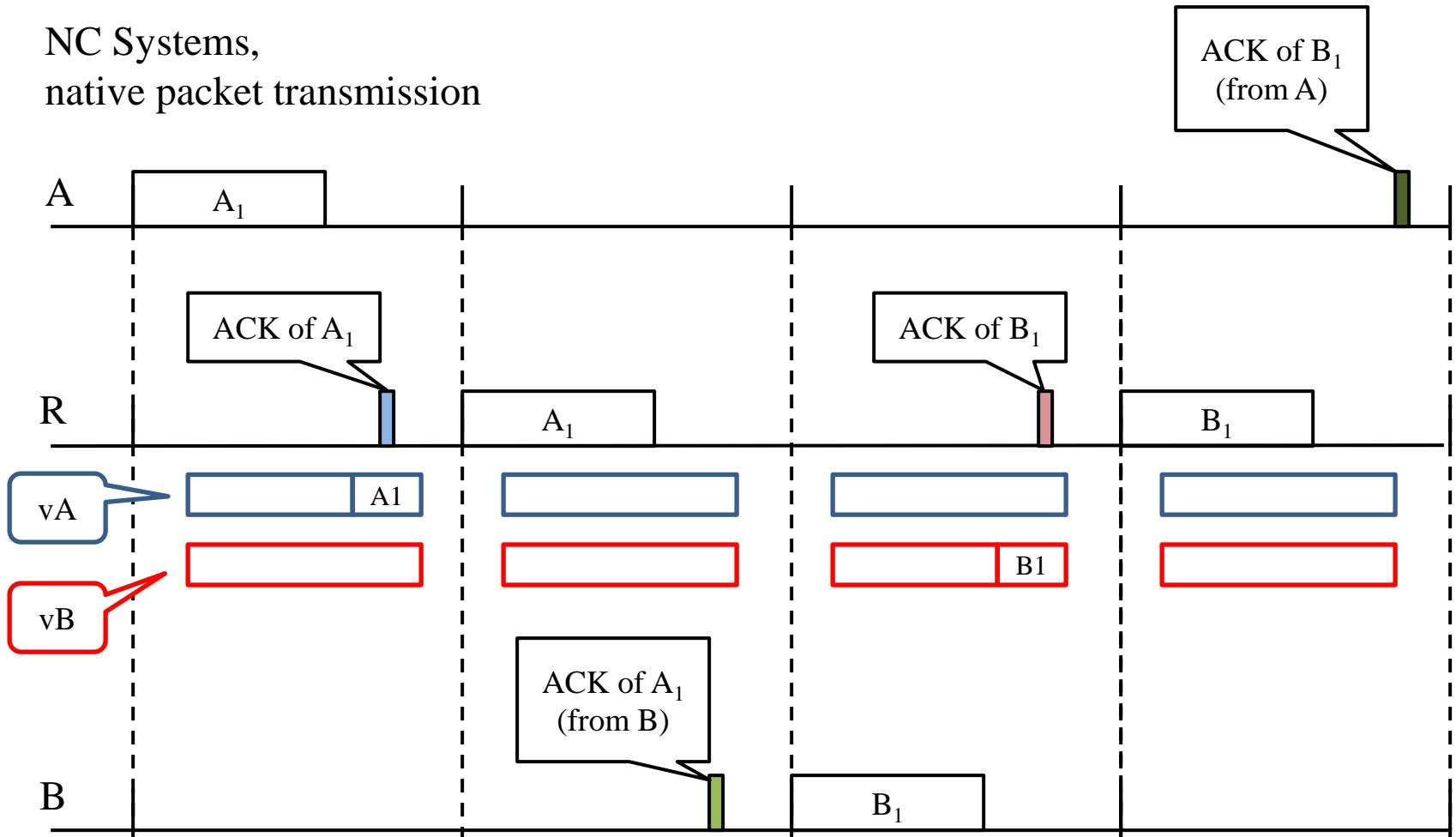


# System model (cont.)

- *NC case (cont.):*
  - If two virtual buffers are non-empty: **R** XOR packets at the head of **vA** and **vB** → create “coding packet” and sends it.
  - If only one virtual buffer is non-empty: **R** sends the packet at head of that virtual buffer (called “native packet”)

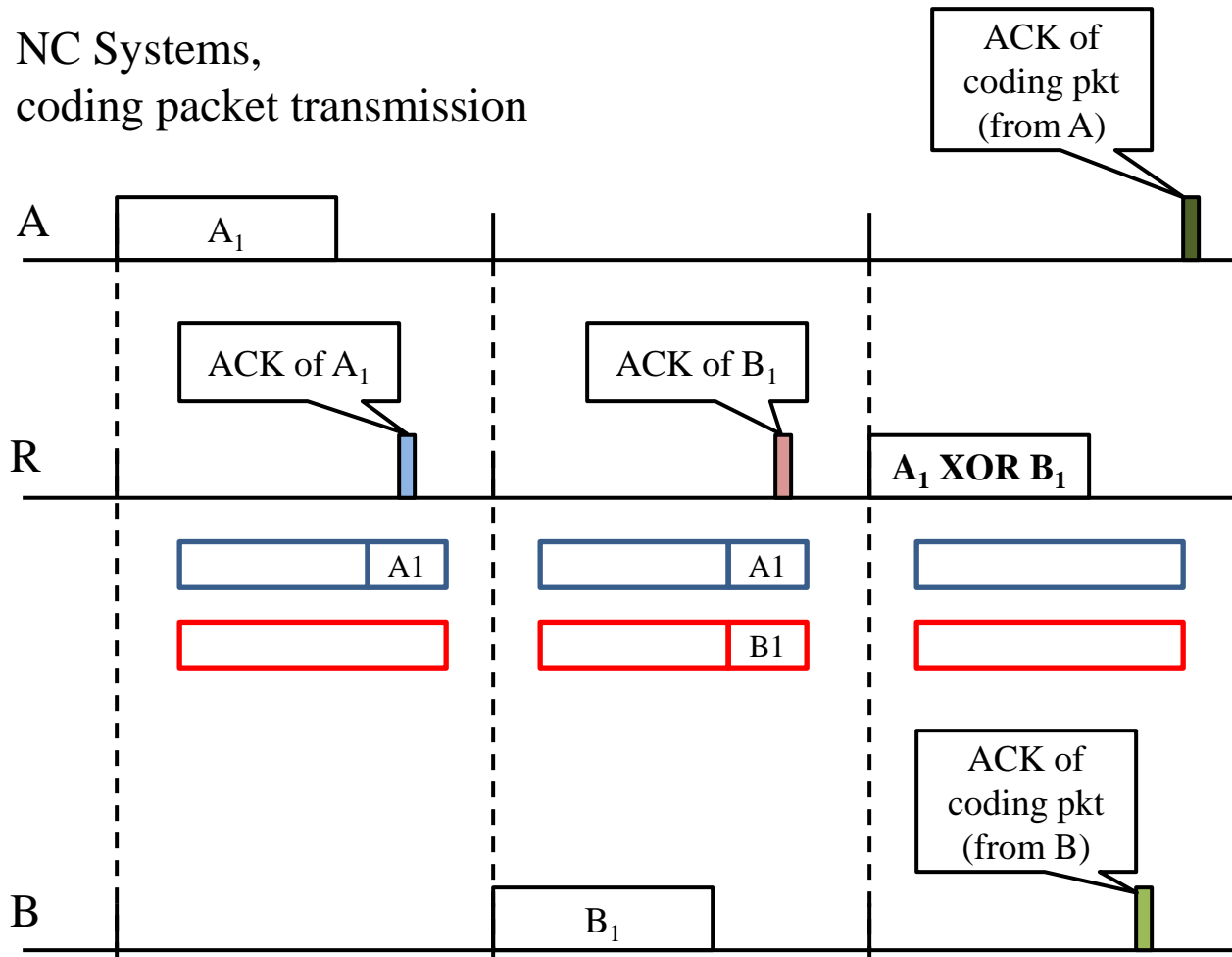
# System model (cont.)

NC Systems,  
native packet transmission



# System model (cont.)

NC Systems,  
coding packet transmission



How does A and B decode the coding packet “ $A_1 \text{ XOR } B_1$ ”?

- **A** needs to get  $B_1$ :  
use  $A_1 \text{ XOR } “A_1 \text{ XOR } B_1” = \text{get } B_1$

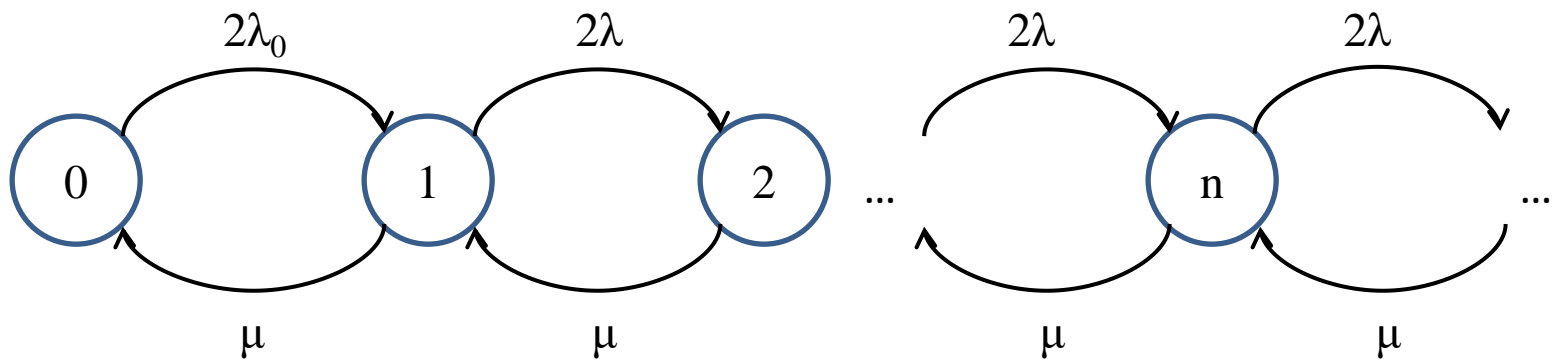
- **B** needs to get  $A_1$ :  
use  $B_1 \text{ XOR } “A_1 \text{ XOR } B_1” = \text{get } A_1$

# Throughput Analysis: ALOHA

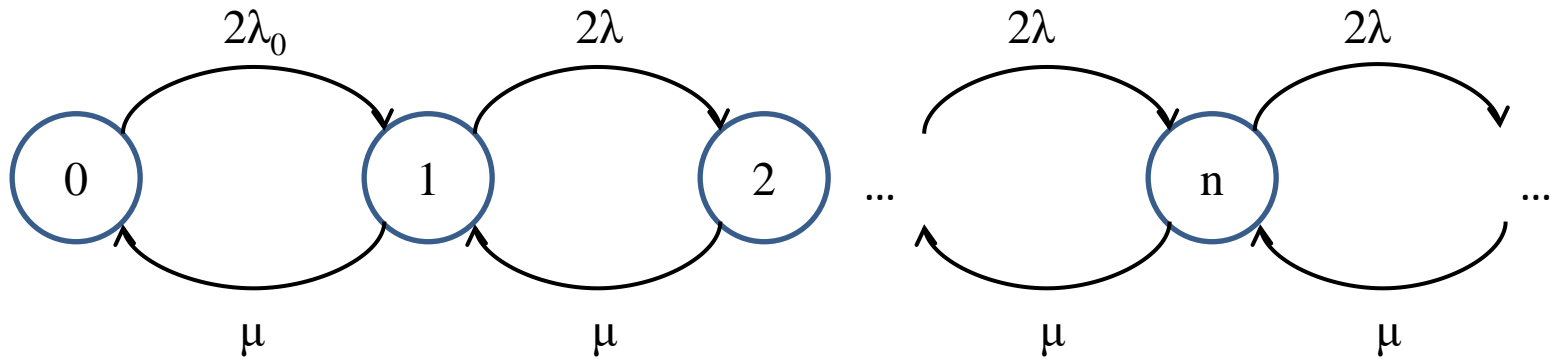
- For throughput  $S$ , we need probability of successful transmission from node **R**
- **R**'s success probability depends on # of packets in its buffer
- # of packets in **R**'s buffer at next slot only depends on that at current slot → use Discrete-Time Markov Chain (DTMC) to model

# Throughput Analysis: ALOHA (cont.)

- DTMC of # of packets in **R**'s buffer (self-transitions are omitted)
- State  $i$  : there are  $i$  packets in buffer



# Throughput Analysis: ALOHA (cont.)



- Transition probabilities:

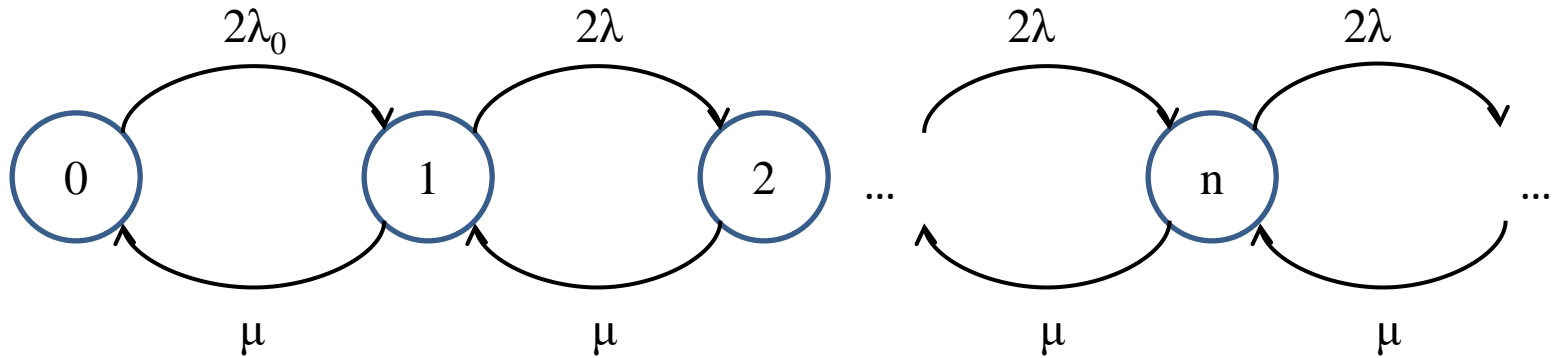
- $P_{0,1}$  = only one end transmits =  $2 * g(1-g) = 2\lambda_0$

- $P_{i,i+1}$  = R doesn't transmit & only one end transmits  
=  $(1-q) * 2\lambda_0 = 2\lambda \quad \{i > 0\}$

- $P_{i,i-1}$  = R successfully transmits a packet to an end node  
= R transmits & the packet's destination node doesn't  
=  $q(1-g) = \mu \quad \{i > 1\}$



# Throughput Analysis: ALOHA (cont.)



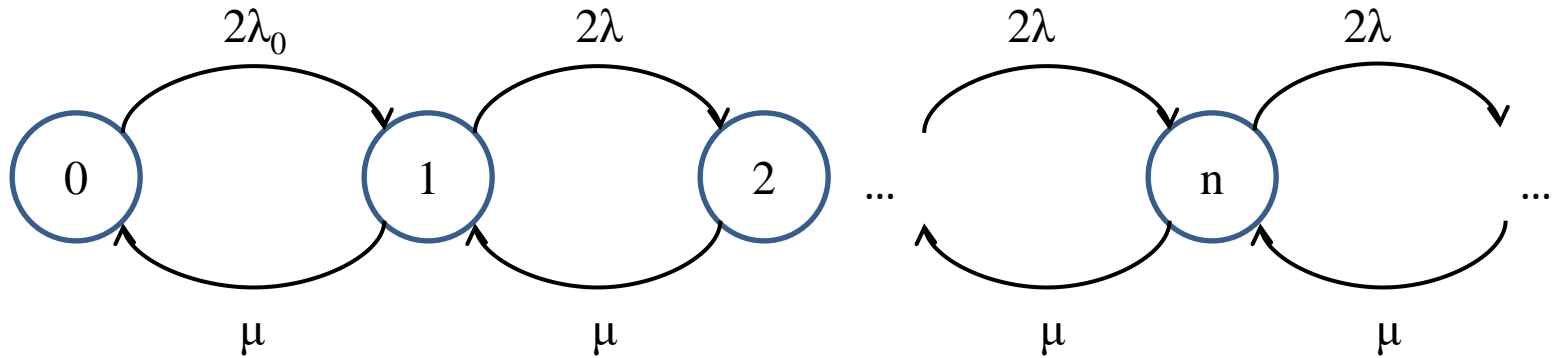
- Local balance equation (birth-death process):

$$\begin{cases} 2\lambda_0 P(0) = \mu P(1) \\ 2\lambda P(i) = \mu P(i+1) \quad \text{where } i > 0 \end{cases}$$

- Normalization property:  $\sum_{\forall i} P(i) = 1$

→ Find steady-state probabilities  $P(i)$

# Throughput Analysis: ALOHA (cont.)



- Throughput  $S$  = average number of successfully delivered packets from **R** to **A** & **B** per slot time.

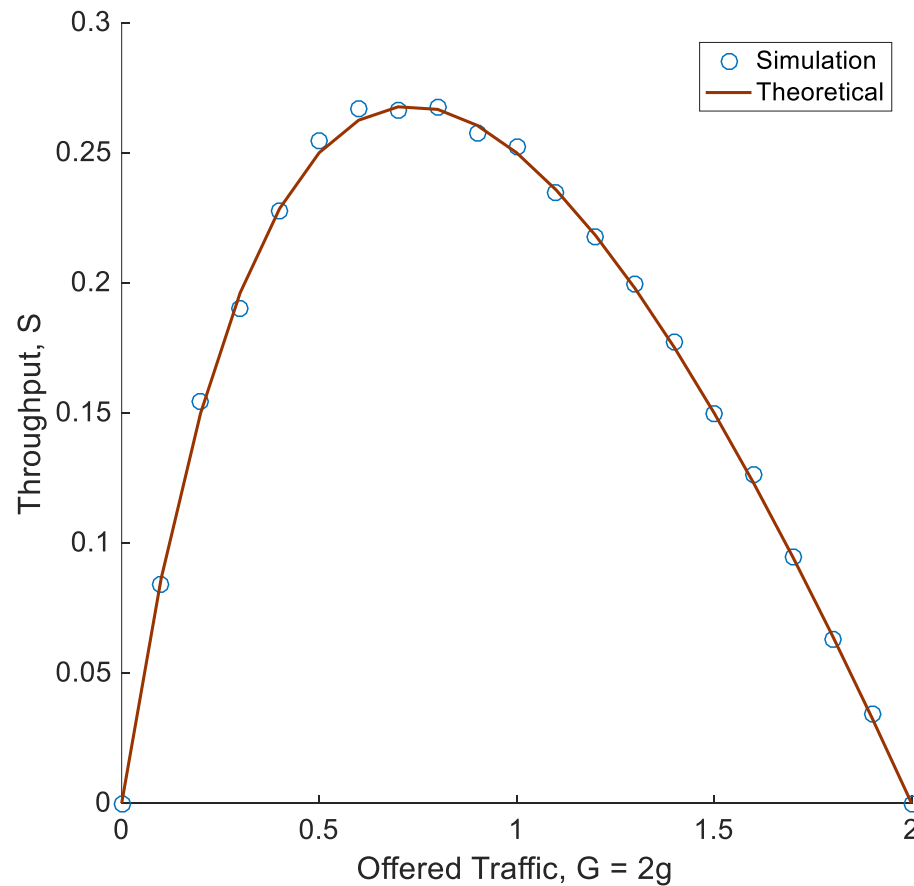
$$S = 1 * \mu [1 - P(0)] = \frac{G(1 - G/2)}{1 + G}, \text{ where } G = 2g$$

- **Stabilization condition:**  $2\lambda < \mu$

Does not depend on  $q$

# Throughput Analysis: ALOHA (cont.)

- Simulation results of non-NC ALOHA

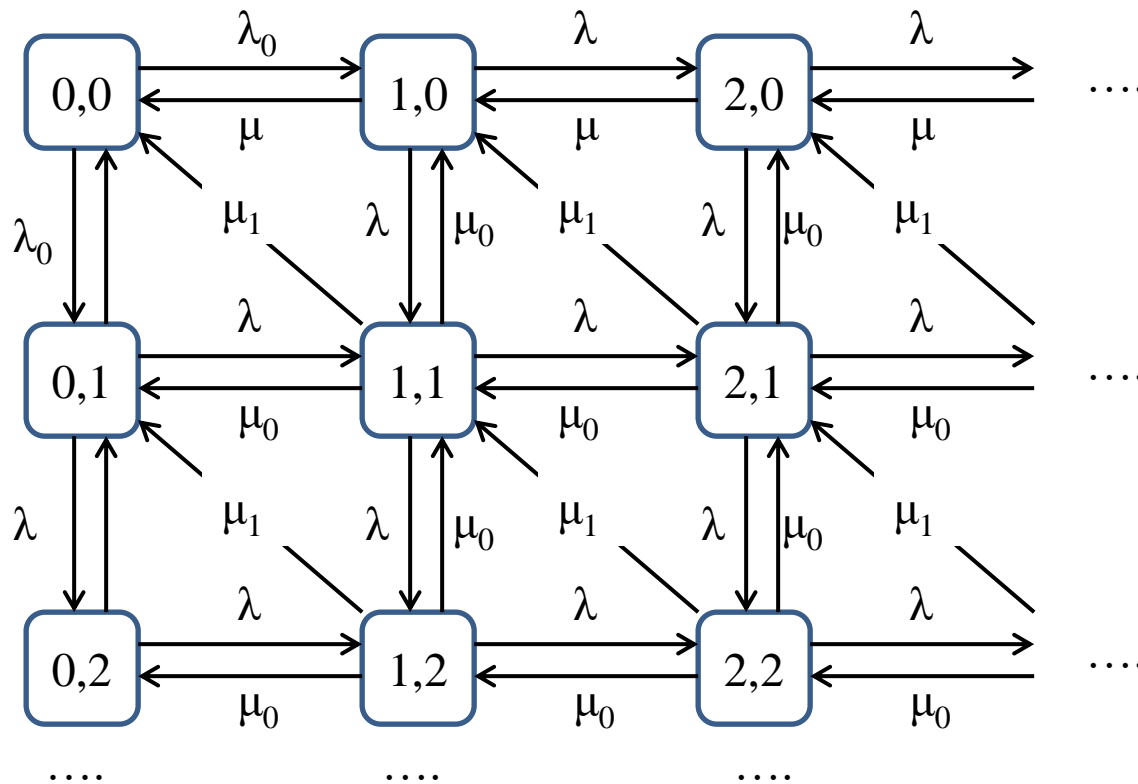


# Throughput Analysis: ALOHA with NC (cont.)

- Similarly, we need to model the number of packets in **R**'s buffer using DTMC to find throughput  $S$ .
- Pair of numbers of packets inside **vA** and **vB** in a slot i.e.,  $(A_k, B_k)$  matters
- $(A_k, B_k) = (\neq 0, \neq 0)$  leads to coding opportunity  $\rightarrow$  need two-dimension DTMC to model  $(A_k, B_k)$

# Throughput Analysis: ALOHA with NC (cont.)

- Two-dimension DTMC of  $(A_k, B_k)$  (self-transitions are omitted)

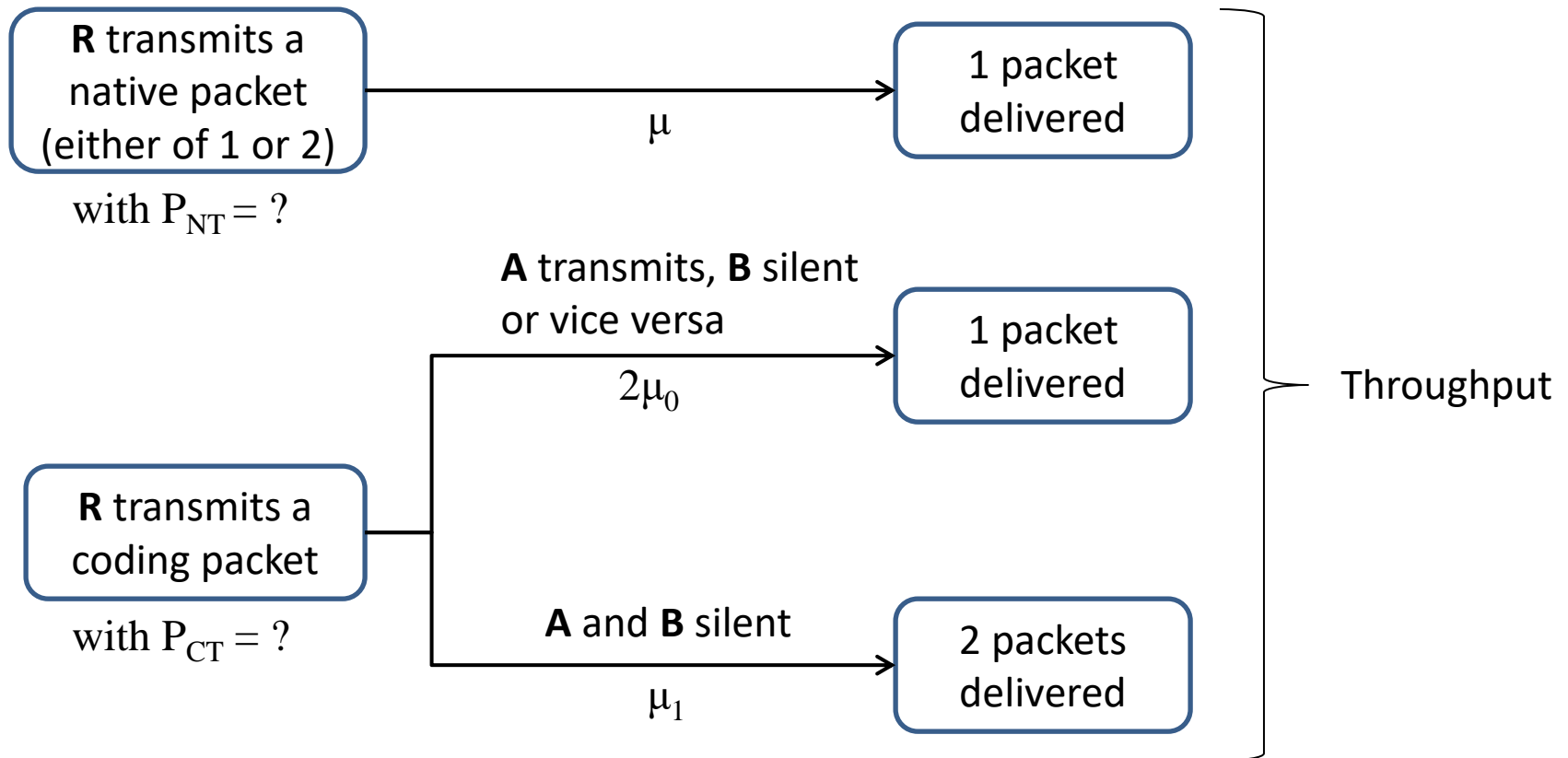


# Throughput Analysis: ALOHA with NC (cont.)

- Transition probabilities:  $\lambda_0$ ,  $\lambda$ ,  $\mu$  same as non-NC
  - $\mu_0 = \mathbf{R}$  transmits a coding packet & only one silent node (i.e., only one can receive the coding packet)  
 $= qg(1-g)$
  - $\mu_1 = \mathbf{R}$  transmits a coding packet & both nodes do not transmit (i.e., both can receive the coding packet)  
 $= q(1-g)^2$
  - Note that  $\mu_0 + \mu_1 = \mu$

# Throughput Analysis: ALOHA with NC (cont.)

- How to calculate throughput?



# Throughput Analysis: ALOHA with NC (cont.)

$$\rightarrow S = 1 * \mu P_{NT} + (2\mu_0 + \mu_1 * 2) P_{CT} = \mu P_{NT} + 2\mu P_{CT}$$

$$\begin{cases} P_{NT} = (P_A(0) - P(0,0)) + (P_B(0) - P(0,0)) = P_A(0) + P_B(0) - 2P(0,0) \\ P_{CT} = 1 - P(0,0) - P_{NT} = 1 - P_A(0) - P_B(0) + P(0,0) \end{cases}$$

- Must find steady-state probabilities  $P(n,m)$ . Then,
  - $P_A(0)$  can be find by summing  $P(0,m)$  over all  $m$
  - Similar,  $P_B(0)$  can be find summing  $P(n,0)$  over all  $n$
  - But finding  $P_A(0)$  and  $P_B(0)$  that way is less accurate.

Why?



# Throughput Analysis: ALOHA with NC (cont.)

- Finding  $P(m,n)$  : relax (approximate) local balance equation to apply on adjacent joint prob. instead of adjacent marginal prob.

$$\left\{ \begin{array}{l} \mu P(n+1, m) = \mu P(n, m+1) = \lambda P(n, m) \quad \text{where } (n, m) \neq (0, 0) \\ \mu P(1, 0) = \mu P(0, 1) = \lambda_0 P(0, 0) \end{array} \right.$$

- Normalization properties:  $\sum_{\forall n, m} P(n, m) = 1$   
→ Find  $P(n, m)$  (including  $P(0, 0)$ )

# Throughput Analysis: ALOHA with NC (cont.)

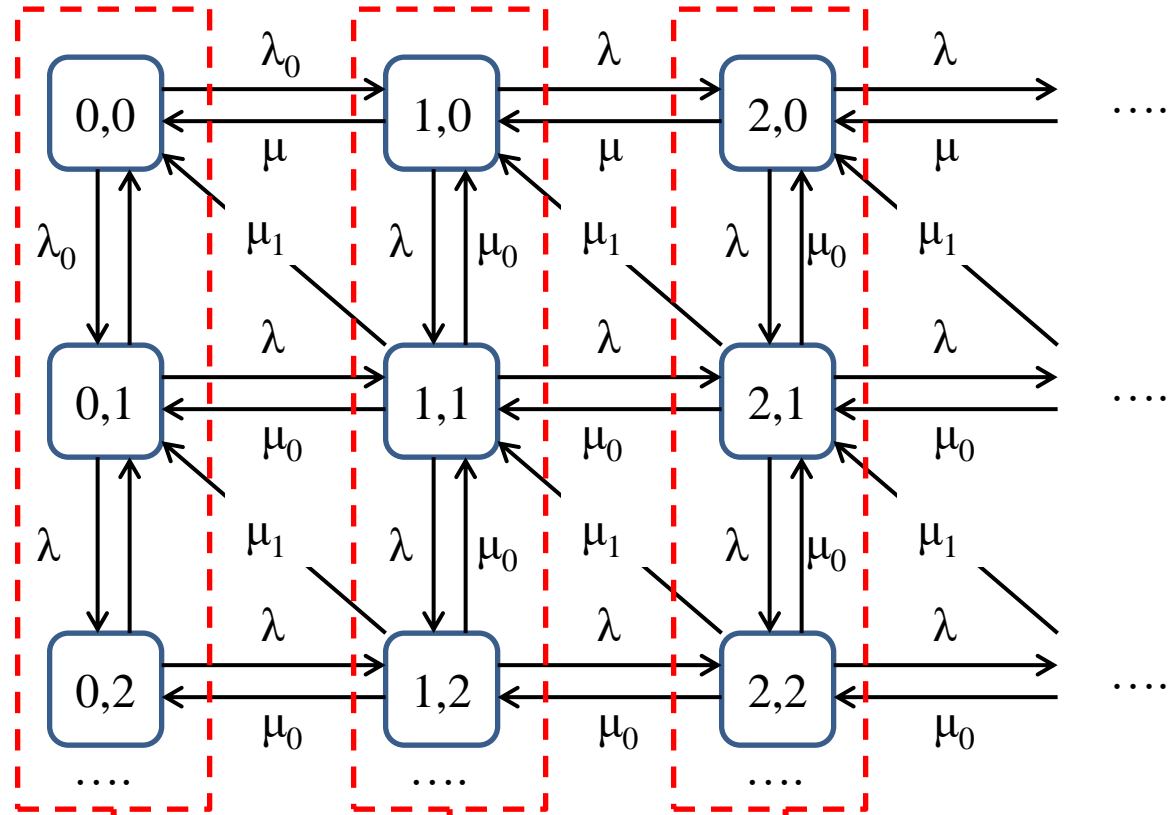
- Back to the question:
  - But finding  $P_A(0) = \sum[P(0,m)]$  over  $m$  &  $P_B(0) = \sum[P(n,0)]$  over  $n$  is less accurate. **Why?**
  - Because relations between all  $P(n,m)$  is established using *approximation* => using that way adds up approximation errors
- **The most accurate way to calculate  $P_A(0)$  and  $P_B(0)$  ?**

# Throughput Analysis: ALOHA with NC (cont.)

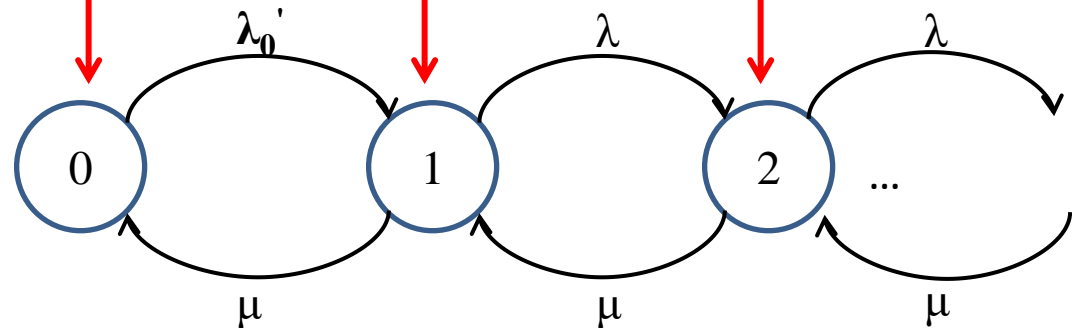
DTMC for the pair  $(A_k, B_k)$

$A_k$  : # of pkts in  $\mathbf{vA}$  in  $k$ -th slot

$B_k$  : # of pkts in  $\mathbf{vB}$  in  $k$ -th slot



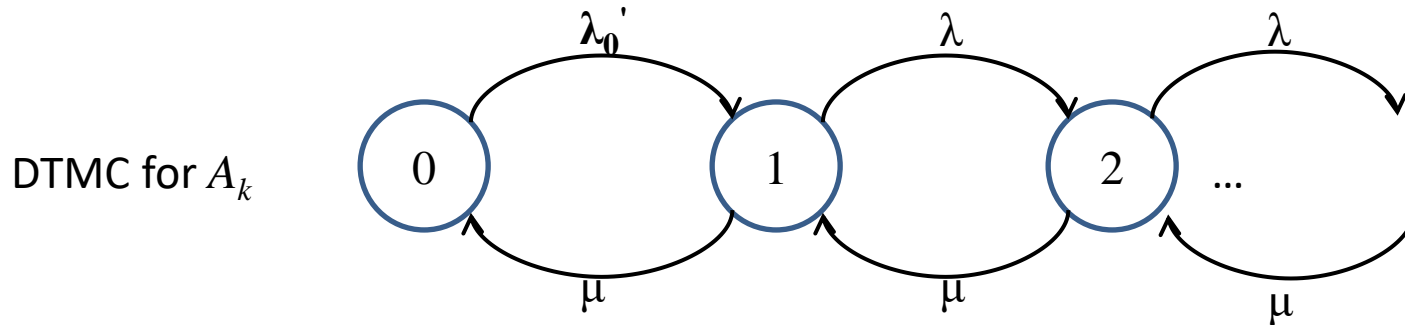
DTMC for  $A_k$



# Throughput Analysis: ALOHA with NC (cont.)

- Transition probabilities:
  - $\mu$  same as non-NC: if **R** sends a packet to **B**, prob. that the packet reaches **B** (i.e., **vA** has one less packet) only depends on whether **B** is silent, regardless of coding or native packet. Alternative argument:  $\mu = \mu_0 + \mu_1$
  - $\lambda_0' = P(A_{k+1} = 1 | A_k = 0)$ 
$$= P(A_{k+1} = 1 | A_k = 0 \cap B_k = 0)P(B_k = 0 | A_k = 0) +$$
$$P(A_{k+1} = 1 | A_k = 0 \cap B_k \neq 0)P(B_k \neq 0 | A_k = 0)$$
$$= \lambda_0 \frac{P(0,0)}{P_A(0)} + \lambda \left( 1 - \frac{P(0,0)}{P_A(0)} \right)$$

# Throughput Analysis: ALOHA with NC (cont.)



- Local balance equation for DTMC of  $A_k$ :

Depends on  $P(0,0)$

$$\begin{cases} \lambda_0' P_A(0) = \mu P_A(1) \\ \lambda P_A(i) = \mu P_A(i+1) \end{cases} \quad \text{where } i > 0$$

Find  $P_A(0)$   
based on  
 $P(0,0)$

- Normalization property:  $\sum_{\forall i} P_A(i) = 1$

# Throughput Analysis: ALOHA with NC (cont.)

- Now we have  $P_A(0)$ ,  $P_B(0)$  and  $P(0,0)$ , throughput  $S$  can be calculated:

$$S = \mu P_{NT} + 2\mu P_{CT}$$

$$\begin{cases} P_{NT} = (P_A(0) - P(0,0)) + (P_B(0) - P(0,0)) = P_A(0) + P_B(0) - 2P(0,0) \\ P_{CT} = 1 - P(0,0) - P_{NT} = 1 - P_A(0) - P_B(0) + P(0,0) \end{cases}$$

- Final result (approximation because of  $P(0,0)$ )

$$S = \frac{2qG(2-G)}{q(2+G)^2 - G^2}, \quad \text{where } G = 2g$$

- **Stabilization condition:**  $\lambda < \mu$  i.e.,  $q > \frac{G}{2+G}$

# Throughput Analysis: ALOHA with NC (cont.)

- Maximization of throughput?

$$\frac{\partial S}{\partial q} = \frac{-2G^3(2-G)}{\left(q(2+G)^2 - G^2\right)^2} < 0, \quad \forall 0 < G < 2$$

- $S$  monotonically decreases as  $q$  increases from  $G/(2+G)$  to 1  
→ maximized when  $q \rightarrow G/(2+G)$
- What is  $P_{CT}$  in that case?

$$\lim P_{CT} = 1 \quad \text{when} \quad q \rightarrow \frac{G}{2+G}$$

→  $S$  is maximized thanks to considerable chance of NC

# Throughput Analysis: ALOHA with NC (cont.)

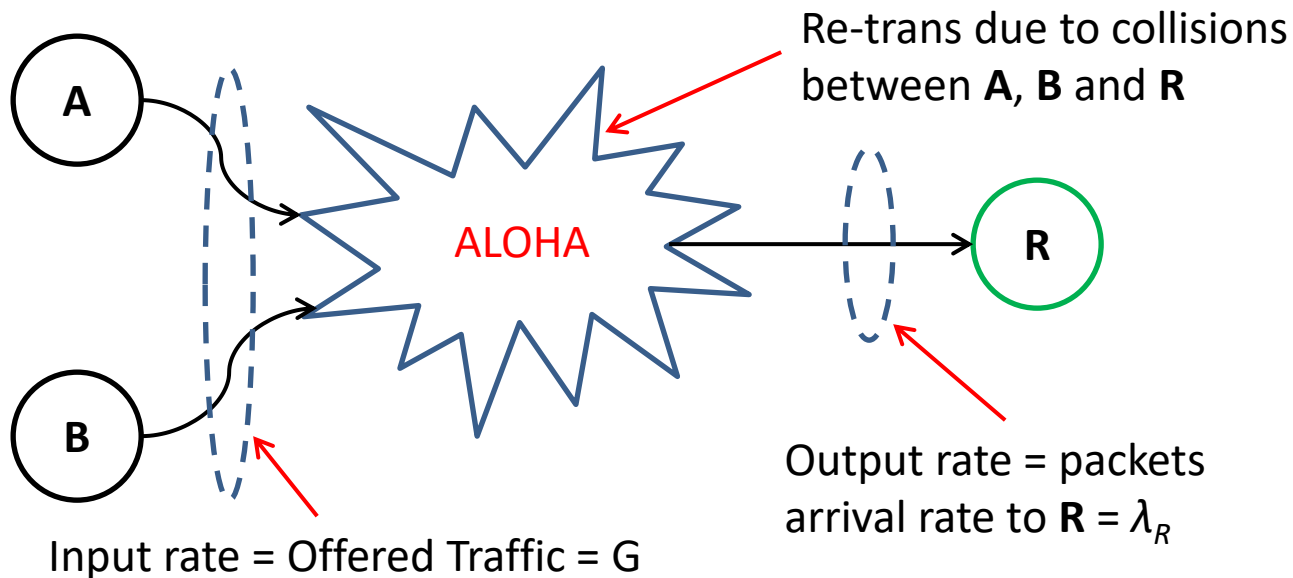
- Throughput **S** has been derived
- How about average delay ( $D$ ) per packet?
  1. Packet transmission & re-transmission delay from **A** & **B** until the packet reaches **R** (denoted by  $D_1$ )
  2. Delay at node **R**: include queuing, transmission and re-transmission delay until the packet reaches either **A** or **B** (denoted by  $D_2$ )

$$\rightarrow D = D_1 + D_2$$



# Throughput Analysis: ALOHA with NC (cont.)

- 1<sup>st</sup> type of delay ( $D_1$ )



- Avg. total number of transmissions (incl. 1<sup>st</sup> trans + re-trans) until a packet reaches R :  $N_T = \frac{G}{\lambda_R}$

# Throughput Analysis: ALOHA with NC (cont.)

- If  $q$  satisfies **stabilization condition**, **R** is at equilibrium :  
arrival rate to **R** = departure rate from **R** = throughput **S**

$$N_T = \frac{G}{\lambda_R} = \frac{G}{S}$$

- Out of  $N_T$  transmissions :
  - 1 is for initial transmission
  - $(N_T - 1)$  are for re-transmissions. But a re-trans happen with prob.  $g_r$  in each slot  $\rightarrow$  takes  $1/g_r$  slots for a re-trans

$$\rightarrow D_1 = 1 + \frac{1}{g_r} (N_T - 1) = 1 + \frac{qG(6+G) - G^2}{2g_r q(2-G)}$$

# Throughput Analysis: ALOHA with NC (cont.)

- 2<sup>nd</sup> type of delay ( $D_2$ ) : using Little's theorem

$$D_2 = \frac{N_R}{\lambda_R}$$

- $N_R$  : average number of packets in **R**'s physical buffer

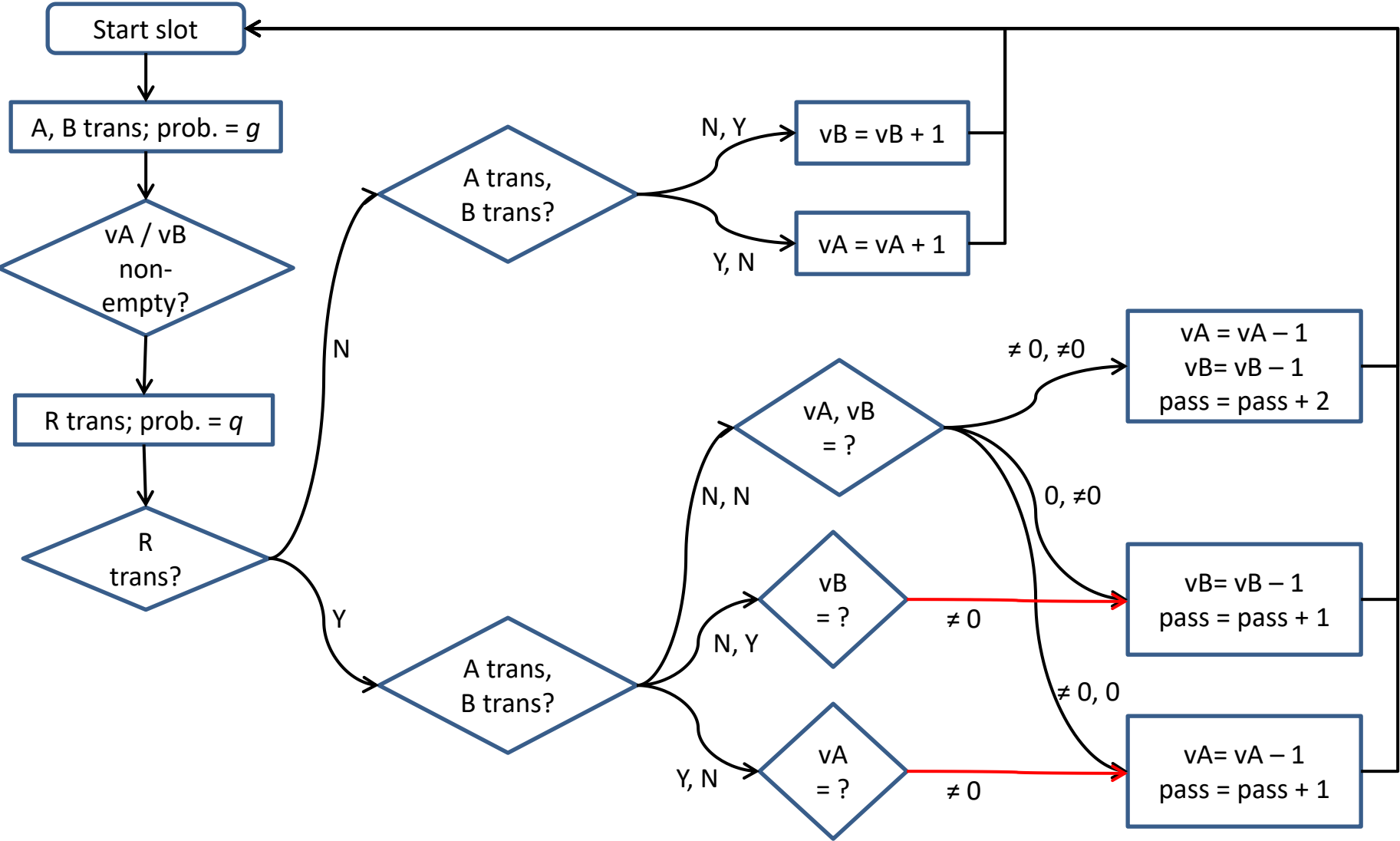
$$N_R = \sum_{\forall n} nP_A(n) + \sum_{\forall m} mP_B(m)$$

- $\lambda_R = S$  if q satisfies stabilization condition

- Final result

$$D_2 = \frac{4}{(2-G)(q(2+G)-G)}$$

# Simulation results: NC-system flow diagram



# Simulation results: NC-system

